



viv@vivayli.com / 604 600 7107 / vivayli.com

I'm an **illustrator and designer** for games, animation, and all things imaginary. My approach to art echoes my approach to life: I believe our greatest struggles are also our greatest learning opportunities. Vancouver's weather can rain on my parade, but I will keep marching.

## EXPERIENCE

### CONCEPT ARTIST / DIGITAL PAINTER INTERN

The Sequence Group, Vancouver, BC

*Feb. 2018 – present*

- + producing artwork for all stages of the motion comic production pipeline, including storyboarding, designing, painting, and separation for compositing

### GRAPHIC DESIGNER

BAM Communications, Vancouver, BC

*Sept. 2015 – Aug. 2016*

### GRAPHIC DESIGN INTERN

*May – Aug. 2015*

- + designed comprehensive branding material for real estate and corporate clients, such as Concord Pacific
- + produced concepts, mockups, and production files for logos, signs, presentation centres, ads, brochures, floor plans, and websites

### COVER ARTIST AND GRAPHIC DESIGNER

The Liar: Capilano University's student literature publication, North Vancouver, BC

*Sept. 2014 – Apr. 2015*

- + designed, proofed, and edited the layout of the entire publication (≈100 b/w pages)
- + recruited, organized, and briefed illustrators
- + balanced the needs of the illustrators with the needs of the editors
- + illustrated front and back covers for the Fall 2014 and Spring 2015 issues

### FREELANCE ILLUSTRATOR

Vivay Li Creative, Richmond, BC

*Sept. 2014 – present*

- + illustration clients include Mythical City Games, Capilano Courier (newspaper), and BR Warner Studios (indie games)

## EDUCATION

### BACHELOR OF DESIGN IN VISUAL COMMUNICATION

IDEA School of Design, Capilano University,  
North Vancouver, BC

*Sept. 2013 – Apr. 2015, Sept. 2016 – Apr. 2018*

- + convocation speaker for the Faculty of Fine and Applied Arts
- + on Dean's list every year

## COMMUNITY INVOLVEMENT

- + volunteered at Artbreakers 2017, a local illustration market
- + participated in Global Game Jam Vancouver 2017 and 2018 as an illustrator

## TECHNICAL SKILLS

- + Adobe Creative Suite: Photoshop, Illustrator, InDesign, Premiere, After Effects
- + HTML, CSS, and Wordpress
- + Microsoft Office Suite
- + SketchUp
- + digital photography
- + Shotgun

## AWARDS

- + Applied Arts Awards 2017, Student, Illustration, x2
- + Design Edge Awards (Redgees) 2015, Student, Finalist
- + Salazar Awards 2015, Print Design, Honorable Mention
- + CAPIC Rodeo 6 2015, Illustration, Finalist